# Scenes

### Description of where and when scenes would occur

Scene: # Writer: Name

Time and Location: If needed Description. Linear or Variable.

**Linear Format** 

- Character 1: Line
  Character 2: Line
- 3. (etc.)

Variable Format:

- 1. Character 1:
  - 1.1. [randomized] Line 1 Variant
  - 1.2. [randomized] Line 1 Variant
- 2. Character 2:
  - 2.1. [randomized] Line 2 Variant
  - 2.2. [randomized] Line 2 Variant
- 3. (etc.)

Scene: # 1

Writer: AnInvisibleMan

Locked: Yes

Time and Location: when the two are having a session

Variable 3x3. Clan Mother K'anissa and Fazhil have a learning session.

### 1. K'anissa:

- 1.1. [randomized] Fazhil, if you are negotiating with another clan about trade or territory, tell this one what the most important thing to do is.
- 1.2. [randomized] If war comes and there is no choice but to engage the enemy, how would you prepare for battle? How would you plan an engagement?
- 1.3. [randomized] When it comes to assigning duties to the people of Millin, how would you select worthy candidates for different positions?

#### 2. Fazhil:

- 2.1. [randomized] She would ensure everything is acceptable and consult with any in the clan she feels are qualified to offer suggestions.
- 2.2. [randomized] She would consult the Farseer for guidance about the wisest path while also appealing to Azurah for wisdom.

2.3. [randomized] She would look within to find what resonates with her the most while listening for whispers of dissent.

#### 3. K'anissa:

- 3.1. [randomized] A fine answer. It is foolish not to trust those whom we are supposed to have faith in.
- 3.2. [randomized] [Ta'agra: alija = gods] Indeed. Khajiit have always looked to our communities, our alija, and even ourselves. We listen before we make decisions, as you know well.
- 3.3. [randomized] That is a much better answer than when this one asked you a few months ago, Fazhil. Very good.

Scene: #2

Writer: AnInvisibleMan

Locked: Yes

Time and Location: If needed

Variable 3x3. Clan Mother K'anissa consults Dro'sigo on the future.

### 1. K'anissa:

- 1.1. [randomized] Dro'sigo, if this one were to institute a new tax to raise funds for reinforcing the walls, how do you think it would be taken?
- 1.2. [randomized] Dro'sigo, if Rimmen attacked tomorrow, what is our chance of holding out, even for a short while?
- 1.3. [randomized] Dro'sigo, this one hesitates to ask... but what do you think of Fazhil's future leadership? How would her rule be received?

### 2. Dro'sigo:

- 2.1. [randomized] Good, based on what this one has seen.
- 2.2. [randomized] Dro'sigo is unsure. He will have to wait to see more.
- 2.3. [randomized] Not good. More work needs to be applied before success is certain.

### 3. K'anissa:

- 3.1. [randomized] This one sees. Thank you for your insight and guidance.
- 3.2. [randomized] This one thought as much. Thank you for confirming.
- 3.3. [randomized] (grunt) Regardless, there is still some work before this one can be truly confident.

Scene: #3

Writer: AnInvisibleMan

Locked: Yes

Time and Location: If needed

Linear. Dro'sigo reassures Fazhil about her worries about taking over.

- **1. Fazhil:** [Ta'agra: fado = mother] This one doesn't understand, Dro'sigo. How have you and this one's fado been respected for decades while also having authority over people?
- **2. Dro'sigo:** [warm] We do it by being genuine and realizing we are no better than anyone else. And we walk with humility. This is something you will excel at.

- **3. Fazhil:** You are too kind. But this one does not know if she agrees with you, despite all that you have predicted in the past. What if she fails?
- **4. Dro'sigo:** That doubt is exactly why you will be excellent. Doubt may seem like a burden, but it allows us to examine ourselves and adapt.

Scene: #4

Writer: AnInvisibleMan

Locked: Yes

Time and Location: If needed

Variable. Fazhil asks Serverus what it's like to be a leader and how it changes the relationship with his men.

#### 1. Fazhil:

- 1.1. [randomized] Serverus, this one was wondering what it is like to be a leader. Does it change your relationship with your people?
- 1.2. [randomized] Serverus, this one has a question. What is it like being relied on by so many? Does it make you nervous to protect us?
- 1.3. [randomized] This one almost thinks she should not ask, but she must... How do you deal with the burden of those who have died under your command?

#### 2. Serverus:

- 2.1. [randomized] I'm a leader of soldiers, but the lesson's the same. Stand firm, and those you guide will follow.
- 2.2. [randomized] Thinking on it too long only dulls the edge. Better to act. Steel yourself through doing, not fretting.
- 2.3. [randomized] That's the kind of question that makes men bitter. I choose to count what little good I've managed. You should too.

#### 3. Fazhil:

- 3.1. [randomized] This one sees. She never thought about it that way... Thank you.
- 3.2. [randomized] That sounds... Well, she doesn't know how it sounds. She will have to ponder it.
- 3.3. [randomized] This one was thinking the same thing. Still, it is good to hear you confirm her thoughts. You're almost as good as Dro'sigo!

<u>Scene:</u> # 5

Writer: AnInvisibleMan

Locked: Yes

Time and Location: If needed

Variable 3x3. Ja'khar asks M'zargo for stories from outside of Millin.

# 1. M'zargo:

- 1.1. [randomized] ...And that is how M'zargo dismantled the Corinthe chapter of the Dark Brotherhood. Exciting, no?
- 1.2. [randomized] ...So, in the end, this one lost his sword-meeting with Cyrus the Restless. But only barely. He would win if given a second chance.

1.3. [randomized] ...And that's why no one has ever been able to find Aldmeris. Who would have thought?

### 2. Ja'khar:

- 2.1. [randomized] Truly? Ja'khar can hardly believe such things!
- 2.2. [randomized] [jealous] This one cannot believe you have gone so far from Millin. He hopes he can go somewhere so exciting.
- 2.3. [randomized] And after that? What happened next? You must tell Ja'khar!

# 3. M'zargo:

- 3.1. [randomized] Well, this one's next adventure just so happened to involve no fewer than three massive explosions, if you can believe it.
- 3.2. [randomized] Truly astonishing, yes? After that, this one decided to lay low in Millin on a secret mission. But that, this one will speak no more about.
- 3.3. [randomized] That is enough stories for now, yes? This one will tell more later.

<u>Scene:</u> # 6

Writer: AnInvisibleMan

Locked: Yes

Time and Location: If needed

Variable 3x3. M'zargo and Serverus trade verbal jabs, as M'zargo suspects Serverus still has ties to Rimmen and Serverus suspects Mzargo has ties to the Nomadic League.

#### 1. Serverus:

- 1.1. [randomized] Ah, M'zargo. I saw you writing another letter the other day. To whom, I wonder. Someone who doesn't have Millin's interests in mind?
- 1.2. [randomized] Doing some scouting, I see. I would have thought you'd have learned the layout by now. Tell whomever you're working for that I'm not impressed.
- 1.3. [randomized] Funny that a supposed wanderer should spend years on end in a small town like Millin. But you're not here for sightseeing.

### 2. M'zargo:

- 2.1. [randomized] A rich accusation from a Rimmenese. M'zargo wonders if you still have some loyalty to your homeland.
- 2.2. [randomized] Unless you have proof, go back to your patrol. You spread fear for no reason except to undermine Millin.
- 2.3. [randomized] This one has no time to listen to you berate him. Leave him alone, Rim-Man.

#### 3. Serverus:

- 3.1. [randomized] I'm keeping my eye on you, M'zargo. For your sake, make sure there's nothing for it to see.
- 3.2. [randomized] You might have lived here for a while, but you're not a Sabosiss. If push comes to shove, the clanmother won't protect you. Remember that.
- 3.3. [randomized] The clan mother may not see through you, but I do. One wrong move, and you're gone.

Scene: #7

Writer: AnInvisibleMan

Locked: Yes

Time and Location: If needed

Variable 3x3. Akissa and Khaz'mar talk at home.

#### 1. Akissa:

- 1.1. [randomized] Khaz'mar, was that bulk order to Riverhold ever finalized? This one needs to get the barrels ready if it has been.
- 1.2. [randomized] Akissa is happy to report that the batch of potions is coming along nicely. The addition of those flowers helped, as you said it would.
- 1.3. [randomized] Have you seen the grain in the fields? Of course you have, but it looks like this will be another good harvest for us.

### 2. Khaz'mar:

- 2.1. [randomized] We will have to see how it turns out, Akissa. These things take time, and thinking about them does little good.
- 2.2. [randomized] This one is optimistic about it. If it does not work out, we can start anew and try again. But this one thinks things will go the way we want.
- 2.3. [randomized] This one is not so sure. He hopes it goes well, but a few more things need to happen before he knows for certain.

### 3. Akissa:

- 3.1. [randomized] If that is what you think, that is what you think. This one will follow your lead and hope for the best.
- 3.2. [randomized] Very well. This one hopes it succeeds. More money for us, eh? (laugh)
- 3.3. [randomized] This one does not want to be presumptuous. Well, she has plenty to keep her busy in the meantime. Now where are those athrasinas...

Scene: #8

Writer: AnInvisibleMan

Locked: Yes

Time and Location: If needed

Variable 3x3. Akissa or Khaz'mar (up to writer) talks to Izhal about the grain harvest.

#### 1. Khaz'mar:

- 1.1. [randomized] Izhal, this one has noticed your grain looks especially plump this year.
- 1.2. [randomized] [Ta'agra: husha = harvest] This one expects your husha to be ready soon. The grain is nearly ripe.
- 1.3. [randomized] This one sees you out in the field every day. You must be working hard. Khaz'mar knows it will pay dividends.

#### 2. Izhal:

2.1. [randomized] [Ta'agra: husha = harvest] Yes, this one expects great things from this husha. It may be his best in years.

- 2.2. [randomized] Hard work can accomplish much, as you know. And this one has been working harder than ever.
- 2.3. [randomized] This one could not do it alone. He has help on the farm, and the support of all of Sabosiss.

#### 3. Khaz'mar:

- 3.1. [randomized] Then this one will continue to prepare for the next batch. If you need anything, you only have to ask.
- 3.2. [randomized] In the meantime, this one is sure your other plants will be very successful, as well.
- 3.3. [randomized] This one thanks you for everything you have done for Millin, Izhal. The town would not be the same without you.

Scene: #9

Writer: AnInvisibleMan

Locked: Yes

Time and Location: When the two are inside at their home

Variable 3x3. Izhal and Hushara talk at home.

#### 1. Izhal:

- 1.1. [randomized] (groan) This one thinks he pulled something in his back while plowing today. He is getting old.
- 1.2. [randomized] The far end of the field is looking a little wilted. They will have to be irrigated soon.
- 1.3. [randomized] This one has been worrying lately. Living outside the walls... we have always been safe, but what if something were to happen?

### 2. Hushara:

- 2.1. [randomized] [Ta'agra: jhazith'dro = pray] This one will jhazith'dro to the spirit about that, dear. It will help.
- 2.2. [randomized] More work in the field will get your mind off it. Especially if we bring Ja'khar in.
- 2.3. [randomized] Izhal, this one loves you, but you worry too much. Try to relax. Life is too short to dwell on such things.

### 3. Izhal:

- 3.1. [randomized] Well, he is sure it will pass soon enough. In the meantime, another day of work is ahead...
- 3.2. [randomized] This one is not sure how helpful that will be. But perhaps he is too worried.
- 3.3. [randomized] Perhaps it is so. It will have to be sufficient. This one hopes it is.

Scene: # 10

Writer: AnInvisibleMan

Locked: Yes

Time and Location: when they're together but not in public *Variable 3x3. Hushara scolds Ja'khar about being too curious* 

#### 1. Hushara:

- 1.1. [randomized] [Ta'agra: sevepajiit = neighbors] Ja'khar... this one has heard you're bothering our sevepajiit. They tell me you're harassing them, asking for any story you can.
- 1.2. [randomized] Instead of spending so much time in dreams, why don't you worry about things which matter. Like this farm. And us.
- 1.3. [randomized] Ja'khar, we need to talk. This one has tolerated you annoying others long enough. What do you have to say for yourself?

### 2. Ja'khar:

- 2.1. [randomized] Ja'khar is just curious. He didn't mean to make anyone angry. Honest.
- 2.2. [randomized] [If M'zargo is alive] M'zargo never minds me asking him about stories. This one didn't think it would be different for anyone else.
- 2.3. [randomized] [Ta'agra: ja'khajiit = kitten, child] Uh, isn't it good that this one is learning? He thought that was what ja'khajiit were supposed to do.

#### 3. Hushara:

- 3.1. [randomized] It ends now, Ja'khar. This one does not want to tell you a second time.
- 3.2. [randomized] Unless you want more chores around the farm, you'll do what this one says. Understand?
- 3.3. [randomized] Just be less demanding about it. Do not embarrass this one in front of the rest of the clan.

Scene: # 11

Writer: AnInvisibleMan

Locked: Yes

Time and Location: If needed

Variable 3x3. Izhal and Kesani trade friendly banter about which of them feeds the clan better.

#### 1. Izhal:

- 1.1. [randomized] [Ta'agra: famad = farm] This one's crops are eaten constantly. One cannot walk through Millin without seeing something which came from Izhal's famad.
- 1.2. [randomized] This one's wheat is used for Jode's Retreat, which makes Millin more money in one year than you do in five.
- 1.3. [randomized] Not to say your fish are bad, Kesani, but people prefer this one's crops. Have you seen how the clan mother reaches for the vegetables?

#### 2. Kesani:

- 2.1. [randomized] [Ta'agra: famad = farm] Izhal, one bad drought could wipe out your famad. The lake, though, will never run dry, and not many others fish from it.
- 2.2. [randomized] Fish keep people fuller for longer than plants do. Healthier, too everyone needs fish in their diet.

2.3. [randomized] Every town has grain. This one's fishing gives Millin something few places in Ne Quin-al have. Other towns would kill for fish.

### 3. Izhal:

- 3.1. [randomized] Perhaps you should look into fish farming. This one has heard it brings greater yields for less work. Marry our fields, yes?
- 3.2. [randomized] Kesani, let's continue this argument at the next meal, yes? For this one, we will count who eats what.
- 3.3. [randomized] (laugh) Do you think Ja'khar and Ma'kina will have this same argument when they are adults and we are dead?

Scene: # 12

Writer: AnInvisibleMan

Locked: Yes

Time and Location: If needed

Hushara and Zadera trade unfriendly banter due to Hushara's suspicious attitude towards outsiders.

#### 1. Zadera:

- 1.1. [randomized] [Ta'agra: oviit = outsider] Hushara, this one noticed the way you brushed off that kind oviit the other day. You always do this with those you don't know.
- 1.2. [randomized] [Ta'agra: oviit = outsider] So, you have never come to trust M'zargo after all this time, have you? You never talk to him. Are you like this with all oviit?
- 1.3. [randomized] [Ta'agra: oviit = outsider] When the rest of Millin welcomes oviit, Hushara, you always seem to reject them. Why is that?

### 2. Hushara:

- 2.1. [randomized] This one is within her right to not fully trust them. We do not need them to thrive.
- 2.2. [randomized] What if one is a spy for Rimmen, Zadera? This one would not be caught dead cavorting with one.
- 2.3. [randomized] Others are better with strangers than this one is. Ja'khar, especially. It is better that they do the talking.

### 3. Zadera:

- 3.1. [randomized] That is not a healthy way to live, Hushara. This one hopes you become more accepting one day.
- 3.2. [randomized] It is your business. This one will say no more.
- 3.3. [randomized] This one sometimes feels that way, but she still tries to be kind, and it costs her nothing. Think about that.

Scene: # 13

Writer: AnInvisibleMan

Locked: Yes

Time and Location: when they are at their home

Variable 3x3. Kesani and Zadera speak to each other at home.

#### 1. Zadera:

- 1.1. [randomized] Kesani, do you remember the day we met? I bumped into you, and you smelled so much of salt this one almost gagged! (laugh)
- 1.2. [randomized] [Ta'agra: tal = daughter] (laugh) This one recalls the time you fell into Lake Vread after drinking too much Jode's Retreat and emerged with a fish the size of our tal.
- 1.3. [randomized] It was scary at the time, but this one remembers when you fought off that wolf while the Silent Watchers were across town. Such a hero.

### 2. Kesani:

- 2.1. [randomized] This one will never forget it. There are times Kesani wishes he could live that all over again.
- 2.2. [randomized] This one is not sure anyone ever believed us about that. But we know the truth.
- 2.3. [randomized] It was intense. Still, this one is better off for it. If nothing else, it is another story.

### 3. Zadera:

- 3.1. [randomized] Well, there are many more adventures in our futures, Zadera is certain.
- 3.2. [randomized] Zadera wonders what kinds of trouble Ma'kina will have gotten to by the time she is our age.
- 3.3. [randomized] [emphasis: this one] Next time, this one is going to do something so exciting it will put you to shame.

Scene: # 14

Writer: AnInvisibleMan

Locked: Yes

Time and Location: when they are actively playing

Variable 3x3. Ja'khar and Ma'kina play.

#### 1. Ja'khar:

- 1.1. [randomized] Ha! This one got you. Now it's time to switch.
- 1.2. [randomized] This is fun, no? Ja'khar is having fun... because he is winning.
- 1.3. [randomized] You are getting better at this, Ma'kina. Still no match for this one, though.

### 2. Ma'kina:

- 2.1. [randomized] Did you cheat? This one thinks you cheated.
- 2.2. [randomized] Fine, you got this one. Now Ma'kina gets to get you!
- 2.3. [randomized] You got lucky. This one always wins this game!

### 3. Ja'khar:

- 3.1. [randomized] This would be more fun if there were other kids in Millin...
- 3.2. [randomized] This one wonders if we can bring in any adults to make this more fun
- 3.3. [randomized] Come on, let's keep going.

Scene: # 15

Writer: AnInvisibleMan

Locked: Yes

Time and Location: If player hadn't convinced Ma'kina to stop admiring soldiers in Ma'kina, Don't

Be a Hero

Variable 3x3. Ma'kina asks Serverus what it's like to be a soldier.

### 1. Ma'kina:

- 1.1. [randomized] Serverus, this one wants to know... what is it like to be a hero? Can she hear the stories, please?
- 1.2. [randomized] You are so brave, Captain Xarshax. You protect Sabosiss from dangers, and you aren't even Khajiit. Can you show her how to be like you?
- 1.3. [randomized] Is it all right if Ma'kina follows you for a while? She will be quiet and not get in your way.

### 2. Serverus:

- 2.1. [randomized] [emphasis: maybe] (sigh) Ma'kina... you're too young to grasp what I do. We can talk about this when you're older, and if I'm still here.
- 2.2. [randomized] No, Makina. Admiring soldiers is one thing, worshipping them like you do is another. Go home.
- 2.3. [randomized] I'm afraid not. Your father and I spoke of this. Go spend time with the clan mother or Ja'khar instead.

### 3. Ma'kina:

- 3.1. [randomized] [upset] It's not fair. This one is just trying to learn about what you do. Ma'kina asks everyone this!
- 3.2. [randomized] This one will prove she's worthy, Captain Xarshax. She won't give up. That's not what heroes do!
- 3.3. [randomized] [upset] This one thought you liked her... She's going to go now.

Scene: # 16

Writer: AnInvisibleMan

Locked: Yes

Time and Location: If needed

Variable 3x3. Kesani talks to Ma'kina about catching fish.

### 1. Kesani:

- 1.1. [randomized] Casting a line is mostly in the shoulders. Watch this one roll them before releasing. That will get some good distance.
- 1.2. [randomized] Sometimes, we catch fish which are too small to be good food. Still, many of them can be used to make potions. Always keep them.
- 1.3. [randomized] Different fish are active during different times. The fish awake during the day are enough for us, but we'd find different ones at night.

### 2. Ma'kina:

2.1. [randomized] Hmm... all right.

- 2.2. [randomized] (yawn) Okay.
- 2.3. [randomized] [trying to sound interested] That's really interesting.

# 3. Kesani:

- 3.1. [randomized] [messing with her] You know, there was a time this one almost caught a huge monster in the lake. It's true!
- 3.2. [randomized] [Ta'agra: ahnurr = father] [exasperated] Ma'kina, are you paying attention to anything this one says? Your ahnurr is trying to teach you something important.
- 3.3. [randomized] Anyway, now this one will tell you all about how the fish we do not eat, we sell for use as fertilizer...